**Experiment - 13**

**Aim:** To implement the use of Constructor and Destructor.

**Source Code:**

#include <iostream>

using namespace std;

class Construct{

public:

int n;

Construct(int num){

n = num;

cout<<num<<" Initialised"<<endl;

}

~Construct(){

cout<<n<<" Destructed"<<endl;

}

};

int main(){

cout<<"Constructor called: "<<endl;

Construct a(1), b(2), c(3);

cout<<endl<<"Destructor called: "<<endl;

return 0;

}

**Output:**

Text

Description automatically generated